

Amendments to the Claims:

1. (currently amended) A mobile service system comprising a wireless client for a user and a remote service provider unit ~~for providing content to the client~~, wherein the service provider unit comprises:

a memory for storing an application usable ~~by~~ at the client ~~in both an off-line mode and an on-line mode~~, wherein the application is adapted to be usable at the client in an on-line mode only when supported by the service provider unit;

a port for receiving a request for the application from the client and for sending the application to the client in the form of a downloaded application from the service provider unit to the client;

a processor for providing support for the on-line use of the downloaded application in an on-line mode for at the client;

a monitor for monitoring the ~~on-line~~ use of the downloaded application in an on-line mode at the client and supported by the service provider unit;

a controller configured to control the processor to provide support for the on-line use of the downloaded application in an on-line mode for at the client, dependent on the monitoring; and the client comprising:

a port for communicating with the service provider unit, configured to send the request to the service provider unit and to receive the downloaded application from the service provider unit;

a processor for ~~off-line~~ running the downloaded application in an off-line mode whenever desired by ~~the~~ a user of the client and for ~~on-line~~ running the downloaded application in an on-line mode when desired by ~~the~~ a user of the client if allowed and supported by the controller, dependent upon the monitoring.

2. (previously presented) A system according to claim 1, wherein the downloaded application is a game application.

3. (currently amended) A system according to claim 1, wherein the monitor has been configured to keep account of available ~~on-line~~ use of the downloaded application in an on-line mode and to decrement the use available in an on-line use mode according to predetermined reduction criterion.

4. (currently amended) A system according to claim 1, further comprising a charging unit configured to collect a monetary charge for the sending of the downloaded application and for providing a certain amount of ~~on-line~~ use in an on-line mode at the client.

5. (previously presented) A system according to claim 1, wherein the memory comprises a plurality of applications amongst which the client may select an application to be downloaded.

6. (currently amended) A system according to claim 1, further comprising means for informing the user when the amount of available ~~on-line~~ use of the downloaded application in an on-line mode is falling below a certain threshold.

7. (currently amended) A system according to claim 1, wherein the service provider unit further comprises means for determining a payment of a supplementary charge and increasing by a corresponding amount the available ~~on-line~~ use of the downloaded application in an on-line mode.

8. (currently amended) A method ~~of providing content to a wireless client from a remote service provider unit~~, comprising:

storing at ~~the~~ a remote service provider unit an application usable by ~~at the~~ a wireless client in both an off-line mode and an on-line mode, wherein the application is adapted to be usable at the client in an on-line mode only when supported by the service provider unit;

communicating with the service provider unit to send the request to the service provider unit and to receive the downloaded application from the service provider unit;

transferring a request for the application from the client to the service provider unit;

sending the application from the service provider unit to the client in the form of a downloaded application from the service provider unit to the client;

providing support by the service provider unit for the ~~on-line~~ use of the downloaded application in an on-line mode for ~~at~~ the client;

monitoring the ~~on-line~~ use of the downloaded application in an on-line mode at the client and supported by the service provider unit;

controlling ~~the providing of the on-line~~ use of the downloaded application ~~for the client in an on-line mode at the client,~~ dependent on the monitoring;

~~communicating with the service provider unit to send the request to the service provider unit and to receive the downloaded application from the service provider unit;~~

~~off-line~~ running the downloaded application in an off-line mode at the client whenever desired by ~~the a~~ user of the client; and

~~on-line~~ running the downloaded application in an on-line mode at the client and supported by the service provider unit when desired by the user if allowed and supported by the service provider unit, dependent on the monitoring.

9. (currently amended) A remote service provider unit for providing content to a wireless client, wherein the service provider unit comprises:

a memory for storing an application usable ~~by~~ at the client in both an off-line and an on-line mode, wherein the application is adapted to be usable at the client in an on-line mode only when supported by the service provider unit;

a port for receiving a request for the application from the client and for sending the application to the client in the form of a downloaded application to the client;

a processor for providing support for the on-line use of the downloaded application in an on-line mode for ~~at~~ the client;

a monitor for monitoring the ~~on-line~~ use of the downloaded application in an on-line mode at the client and supported by the service provider unit;

a controller configured to control the processor to provide support for the on-line use of the downloaded application in an on-line mode at the client, dependent on the monitoring.

10. (currently amended) A method ~~of providing content to a wireless client~~, comprising:
storing an application usable ~~by~~ at the a wireless client in both an off-line and an on-line mode,
wherein the application is adapted to be usable at the client in an on-line mode only when supported by the service provider unit;

receiving a request for the application from the client and for sending the application to the client in the form of a downloaded application to the client;

providing support by the service provider unit for the on-line use of the downloaded application in an on-line mode for ~~at~~ the client;

monitoring ~~on-line~~ use of the downloaded application in an on-line mode at the client and supported by the service provider unit; and

controlling the ~~providing of the on-line~~ use of the downloaded application in an on-line mode, dependent on the monitoring of the ~~on-line~~ use of the downloaded application in an on-line mode at the client and supported by the service provider unit.

11. (currently amended) A wireless client for a mobile service system comprising the client and a remote service provider unit, the client comprising:

a wireless communication port ~~for communicating~~ adapted to communicate with the service provider unit to request ~~the~~ a download of an application from the service provider unit and to receive the downloaded application from the service provider unit, wherein the application is adapted to be usable at the client in an on-line mode only when supported by the remote service provider unit; and

a processor ~~for off-line running~~ adapted to run the downloaded application in an off-line mode at the client whenever desired by the user and for ~~on-line~~ running the downloaded application in an on-line mode at the client and supported by the service provider unit when desired by ~~the~~ a user of the client if allowed and supported by the remote service provider unit.

12. (currently amended) A method ~~of receiving content in a client of a mobile service system that comprises the client and a remote service provider unit~~, comprising:

communicating with ~~the~~ a service provider unit of a mobile service system to request ~~the~~ a download of an application from the service provider unit to a wireless client and to receive the downloaded application at the client from the service provider unit, wherein the application is adapted to be usable at the client in an on-line mode only when supported by the service provider unit;

~~off-line~~ running the downloaded application in an off-line mode at the client whenever desired by ~~the~~ a user of the client; and

~~on-line~~ running the downloaded application in an on-line mode at the client and supported by the service provider unit when desired by ~~the~~ a user of the client if allowed and supported by the remote service provider unit.

13. (currently amended) A computer program product comprising ~~means for causing a network entity to provide content to a wireless client~~ a computer-readable storage medium having computer executable program code stored therein, the computer program product comprising:

computer executable program code configured to enable the network entity to store an application usable by ~~at the~~ a wireless client in both an off-line mode and an on-line mode, wherein the application is adapted to be usable at the client in an on-line mode only when supported by the service provider unit;

computer executable program code configured to enable the network entity to receive a request for download of the application from the client and for sending the application to the client in the form of a downloaded application from the network entity to the client;

computer executable program code configured to enable the network entity to provide support by the service provider unit for the ~~on-line~~ use of the downloaded application in an on-line mode for ~~at the~~ client;

computer executable program code configured to enable the network entity to monitor ~~on-line~~ use of the downloaded application in an on-line mode at the client and supported by the service provider unit; and

computer executable program code configured to enable the network entity to control the providing of the ~~on-line~~ use of the downloaded application in an on-line mode, dependent on the monitoring of the ~~on-line~~ use of the application in an on-line mode and supported by the service provider unit.

14. (currently amended) A computer program product comprising ~~means for controlling a wireless client for a mobile service system that comprises the client and a remote service provider unit~~ a computer-readable storage medium having computer executable program code stored therein, the computer program product comprising:

computer executable program code configured to enable the wireless client to communicate with ~~the~~ a service provider unit of a mobile service system to request ~~the~~ a download of an application from the service provider unit to a wireless client and to receive the application at the client from the service provider unit in the form of a downloaded application from the service provider unit to the client, wherein the application is adapted to be usable at the client in an on-line mode only when supported by the service provider unit; and

computer executable program code configured to enable the wireless client to run the downloaded application in an off-line mode at the client whenever desired by the user and in an on-line mode at the client and supported by the service unit provider when desired by ~~the~~ a user of the client if allowed and supported by the remote service provider unit.

15. (currently amended) A memory media comprising a computer program product ~~for causing a network entity to provide content to a wireless client~~, the memory media comprising:

computer executable program code configured to enable the network entity to store an application usable ~~by~~ at the a wireless client in both an off-line mode and an on-line mode, wherein the application is adapted to be usable at the client in an on-line mode only when supported by the service provider unit;

computer executable program code configured to enable the network entity to receive a request for the download of the application from the client and for sending the application to the client in the form of a downloaded application from the network entity to the client;

computer executable program code configured to enable the network entity to provide support by the service provider unit for the on-line use of the downloaded application in an on-line mode for at the client;

computer executable program code configured to enable the network entity to monitor ~~on-line~~ use of the downloaded application in an on-line mode and supported by the service provider unit; and

computer executable program code configured to enable the network entity to control the providing of the support for the on-line use of the downloaded application in an on-line mode, dependent on the monitoring of the ~~on-line~~ use of the downloaded application in an on-line mode and supported by the service provider unit.

16. (currently amended) A memory media comprising a computer program product ~~for controlling a wireless client for a mobile service system that comprises the client and a remote service provider unit,~~ the memory media comprising:

computer executable program code configured to enable the wireless client to communicate with ~~the a~~ service provider unit of a mobile service system to request ~~the a~~ download of an application from the service provider unit to a wireless client and to receive the application at the client from the service provider unit in the form of a downloaded application from the service provider unit to the client, wherein the application is adapted to be usable at the client in an on-line mode only when supported by the service provider unit; and

computer executable program code configured to enable the wireless client to run the downloaded application in an off-line mode at the client whenever desired by the user and in an on-line mode at the client and supported by the service provider unit when desired by ~~the a~~ user of the client if allowed and supported by the remote service provider unit.

17. (previously presented) The system according to claim 1, wherein the wireless client further comprises a separate control application adapted to provide a connection between the client and the service provider unit and adapted to control the download of the downloaded application from the service provider unit to the client.

18. (previously presented) The system according to claim 17, wherein the memory comprises a plurality of applications amongst which the client may select an application to be downloaded, and wherein the control application is further adapted to permit the client to obtain a desired application from amongst the plurality of applications in the memory.

19. (currently amended) The system according to claim 1, wherein the processor for providing support for the on-line use of the a downloaded application in an on-line mode for at the client is further adapted to provide ~~on-line~~ use of the downloaded application in an on-line mode for at the client with another client, thereby providing inter-client communications and use of the downloaded application, and wherein the monitor is further adapted to monitor the inter-client use of the downloaded application in an on-line mode at the client and supported by the service provider unit.

20. (currently amended) The system according to claim 1, wherein the downloaded application is a game, wherein the memory is further adapted to store additional levels for the game apart from those included with the downloaded application, wherein the port is further adapted to send one or more of the additional levels for the game to the client, and wherein the monitor is further adapted to monitor the downloading of the additional levels for the game as ~~on-line~~ use of the downloaded application in an on-line mode for at the client and supported by the service provider unit.